

Ben Wilson
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I am a C# programmer who enjoys learning how mechanics are made and the different ways to create these mechanics. Keen to progress into a full-time programmer to apply my skills and improve upon them.

Skills

- Good Understanding of Unity with C# and Git
- An understanding of Steamworks and other networking solutions for Unity
- Basic knowledge of Python, HTML and CSS

Projects

<p>VTOL VR Multiplayer Mod (~8 Months, Solo) I started adding multiplayer into a single-player VR flight game using SteamWorks.net. I worked on it for about 8 months by my self before stopping progress on it, it later got picked up by a group of people and finished off.</p> <ul style="list-style-type: none">• Joining and Leaving• Syncing player vehicles and positions over a floating point world.• Syncing players weapons attached.	<p>VTOL VR Mod Loader (16+ Months) An open-source mod loader which also provides a basic API and a website which users can share their mods and skins for the game VTOL VR on steam. I've spent the past 16 months working on this project to make it easier for users to create mods and skins.</p> <ul style="list-style-type: none">• Over 2000 Downloads• Over 500 Discord Members
<p>Block Factory (13 Weeks, Solo) Block Factory is a sandbox factory builder where you are tasked to build an efficient factory to sell and earn as much money as you can. This was my first complete 3D game made with Unity for my FMP in college which I was given 13 weeks to plan and create while documenting the process.</p> <ul style="list-style-type: none">• 4.2k views on Gamejolt	<p>Infected 2D (Unknow, Solo) Infected 2D is a game based for a playground game I used to play called Tag, except when the timer runs out the person who is tagged dies. This was one of my first projects where I reached a happy ending of release it. I created it in my spare time while working on another project for my college work.</p>

Education

<p>Northbrook College (2016 - 2019)</p> <ul style="list-style-type: none">• Games Development Level 3 - Merit• English GCSE - 4• Games Development Level 2 - Distinction
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Recent Employment

<p>Tesco – Custom Delivery Driver (2019 – Present)</p> <ul style="list-style-type: none">• Loading and Unloading your van• Arriving on time to customers with a smile• Being observant and consistent with van checks

Hobbies and Interests

I enjoy exploring all parts of England, I've driven over 1500 miles just in road-tripping alone in the time I have been driving and over many different places like Dorset, Dover, Birmingham and America. When I'm at home I also enjoy programming, experimenting with new technologies and maintaining and updating my more popular project. I have been also playing squash for the past five years and been doing a lot of cycling around West Sussex.